



NOVEL PLANNER FOR:

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BY:

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More on: <http://mylittleblackbird.com>



DESCRIBE YOUR

# Character

Name:

Archetype:

Sex:

Apparent Age:

Build (height/weight):

Palette (eye, hair, skin color):

Distinguishing traits:

Habits and Mannerism (physical / speech patterns):

Style and distinctive elements of their look:

Physical Description (it should include all previous points):



More on: <http://mylittleblackbird.com>

DESCRIBE YOUR

# Character

Education/Intelligence:

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Mental illnesses:

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How they see themselves:

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How they believe others see them:

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Self-confidence:

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Introvert or Extrovert:

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Emotional or Rational:

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Spiritual or Concrete:

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Generous or Egoist:

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Judgmental or Laissez-faire:

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Polite or Rude:

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Greatest Fear:

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Greatest Source of happiness:

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Values (self-evident beliefs):

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Ambition (abstract objective):

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Goal (concrete objective):

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Lie(s) they believe in:

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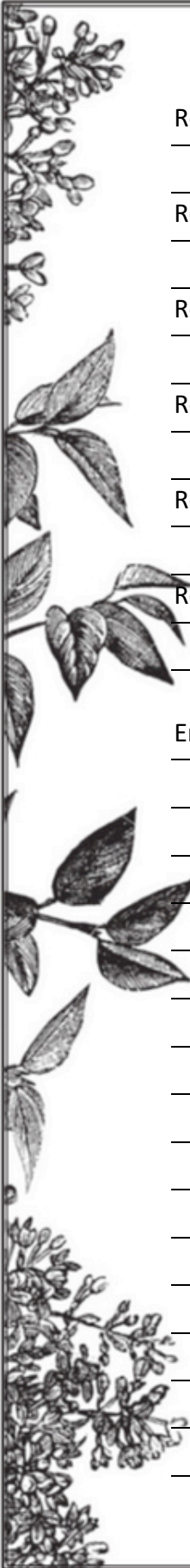
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More on: <http://mylittleblackbird.com>

DESCRIBE YOUR

# Character



Reaction to sadness:

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Reaction to fear:

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Reaction to conflict:

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Reaction to change:

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Reaction to loss:

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Reaction to anger:

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Emotional Description (it should include all previous points):

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More on: <http://mylittleblackbird.com>

DESCRIBE YOUR

# Character

Other character:

Relationship:

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Other character:

Relationship:

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Other character:

Relationship:

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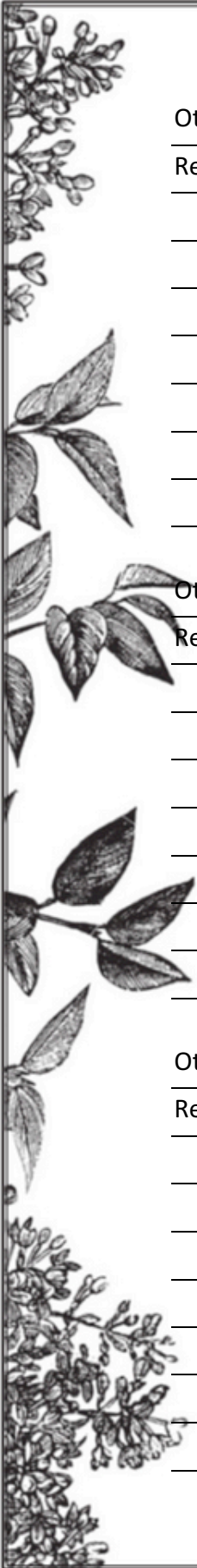
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DESCRIBE YOUR

# Character

## Pyramid of Needs/Motivations

To have needs/motivation at one level, the previous levels needs to be fulfilled. You don't need to fill every one. If a need is fulfilled and the character has no further motivation at that stage, just write "fulfilled".

**Deficiency (The more these needs are fulfilled, the least they represent a motivation)**

Physiological (e.g. air, food, sex, sleep, etc.):

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Safety (e.g. security, order, etc.):

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Love and belongingness (e.g. friendship, intimacy, trust, etc.):

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Esteem (e.g. dignity, achievement, prestige, etc.):

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**Growth (The more these needs are fulfilled, the more they represent a motivation)**

Cognitive (e.g. knowledge, exploration, meaning, etc.):

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Aesthetic (e.g. beauty, form, etc.):

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Self-actualization (e.g. self-fulfillment, personal growth, etc.):

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Transcendence (mystical/religious, pursuit of science, service to others, etc.):

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DESCRIBE YOUR

# Character

Character Sketches



More on: <http://mylittleblackbird.com>



DRAW YOUR

# *Setting*

Name:

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Description:

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Weather Condition / Season:

Effect of the season on the setting:

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Sensory Inputs (adjectives)

- Sight:

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- Sound:

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- Smell:

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- Touch:

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- Taste:

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- Feelings/Impressions:

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DRAW YOUR

# Setting

From the point of view of each of your characters

Character Name:

Special relationship with the place:

Feeling there they are here:

Memory or emotion evoked by the place:

Kind of life they have in this place (professional, family, etc.):

Favorite spot:

Secret places:

Places avoided:

Memories triggered:

Happiest moment:

Saddest moment:

Conflicting feelings about the place:

Changes since last visit:

Feelings about the changes:



More on: <http://mylittleblackbird.com>

SET YOUR

# Plot

ACT I

Description of what happens:

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Setup

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Mood/Tone:

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Hook/Catalyst/Inciting incident:

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Turning point:

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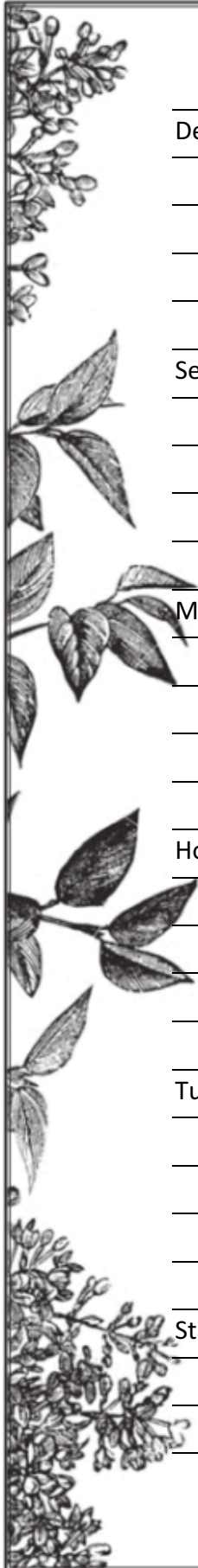
Stakes:

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More on: <http://mylittleblackbird.com>

SET YOUR

# Plot

ACT II (before midpoint)

Description of what happens:

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Mood/Tone:

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Subplots:

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Causes of conflict:

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Rising action:

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Midpoint (Temporary/Fake triumph):

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More on: <http://mylittleblackbird.com>

SET YOUR

# Plot

ACT II (after midpoint)

Description of what happens:

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Mood/Tone:

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Rising action:

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Decisions leading to the darkest hour:

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Darkest Hour:

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Subplots:

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More on: <http://mylittleblackbird.com>

SET YOUR

# Plot

ACT III

Description of what happens:

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Final obstacle:

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Mood/Tone:

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Climax:

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Subplots:

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Closing feeling/mood:

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More on: <http://mylittleblackbird.com>

SET YOUR

# Plot

Promises, payoffs, loose ends

Foreshadow of the midpoint (temporary triumph):

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Foreshadow of the darkest hour:

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Foreshadow of the final triumph:

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Closure for the protagonists:

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Closure for the antagonists:

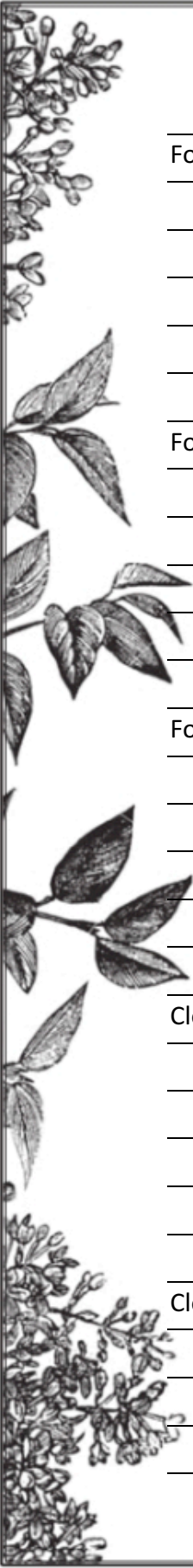
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SET YOUR

# Plot

Other promise and relative payoff:

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Other promise and relative payoff:

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Other promise and relative payoff:

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Other promise and relative payoff:

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Other promise and relative payoff:

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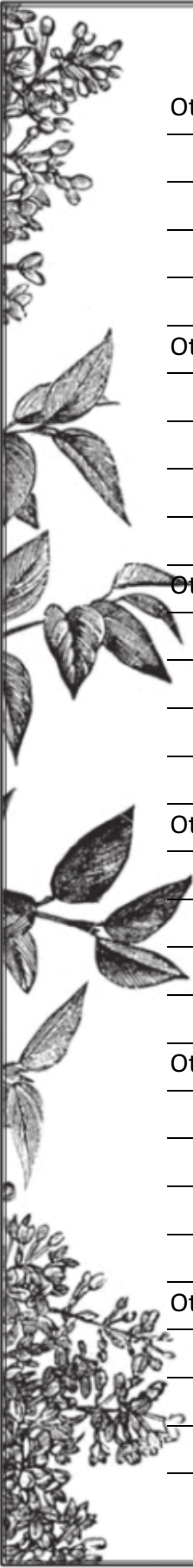
Other promise and relative payoff:

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More on: <http://mylittleblackbird.com>



PAINT YOUR

# Scene

Scene Number:

POV:

Scene Purpose:

Setting:

Character:

Character Objective:

Character:

Character Objective:

Character:

Character Objective:

Character:

Character Objective:

Mood/Tone:

Scene Content:

Sensory Inputs (adjectives)

- Sight:

- Sound:

- Smell:

- Touch:

- Taste:

Feelings/Impressions:

Promises made:

Promises fulfilled:



More on: <http://mylittleblackbird.com>

SET YOUR

# Goals

Month:

Year:

Month's Goal:

Initial Wordcount:

Monday	Tuesday	Wednesday	Thursday	Friday	Saturday	Sunday	Week
Target: Count:	Target: Count:	Target: Count:	Target: Count:	Target: Count:	Target: Count:	Target: Count:	Target: Count:
Target: Count:	Target: Count:	Target: Count:	Target: Count:	Target: Count:	Target: Count:	Target: Count:	Target: Count:
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Target: Count:	Target: Count:	Target: Count:	Target: Count:	Target: Count:	Target: Count:	Target: Count:	Target: Count:

What am I proud of? / What can I improve?

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